

Bug Collection Sticker Sheets

PLAY • CATCH • COLLECT



756 bug stickers and 16 collection cards to cut out

Print at 100% scale with margins set to None



Where the bugs come from

A frog, a river, and one lily pad every run.



How a bug gets caught

PLAY

Find your frog, look at the next log, and choose the interval for the frog to jump successfully to the next log.

CATCH

Once a run, a lily pad drifts into the gap with a bug waiting on it. Hop out and back to the next log before the pad sinks — and don't splash, or the bug is gone.

COLLECT

The bug you caught escorts the frog to the island. Peel its sticker and put it on a card.

The six river bugs

The rarer bugs are the reward for the harder practice.



Fly



Butterfly



Dragonfly



Ladybug



Beetle



Firefly

From the very first run

With any 4th-9th interval on

INTERVAL JUMP

PRO

Catching bugs is a Pro feature. Free players still get the lily-pad detour on every run — it is good interval practice either way — there is just no bug waiting on the pad.

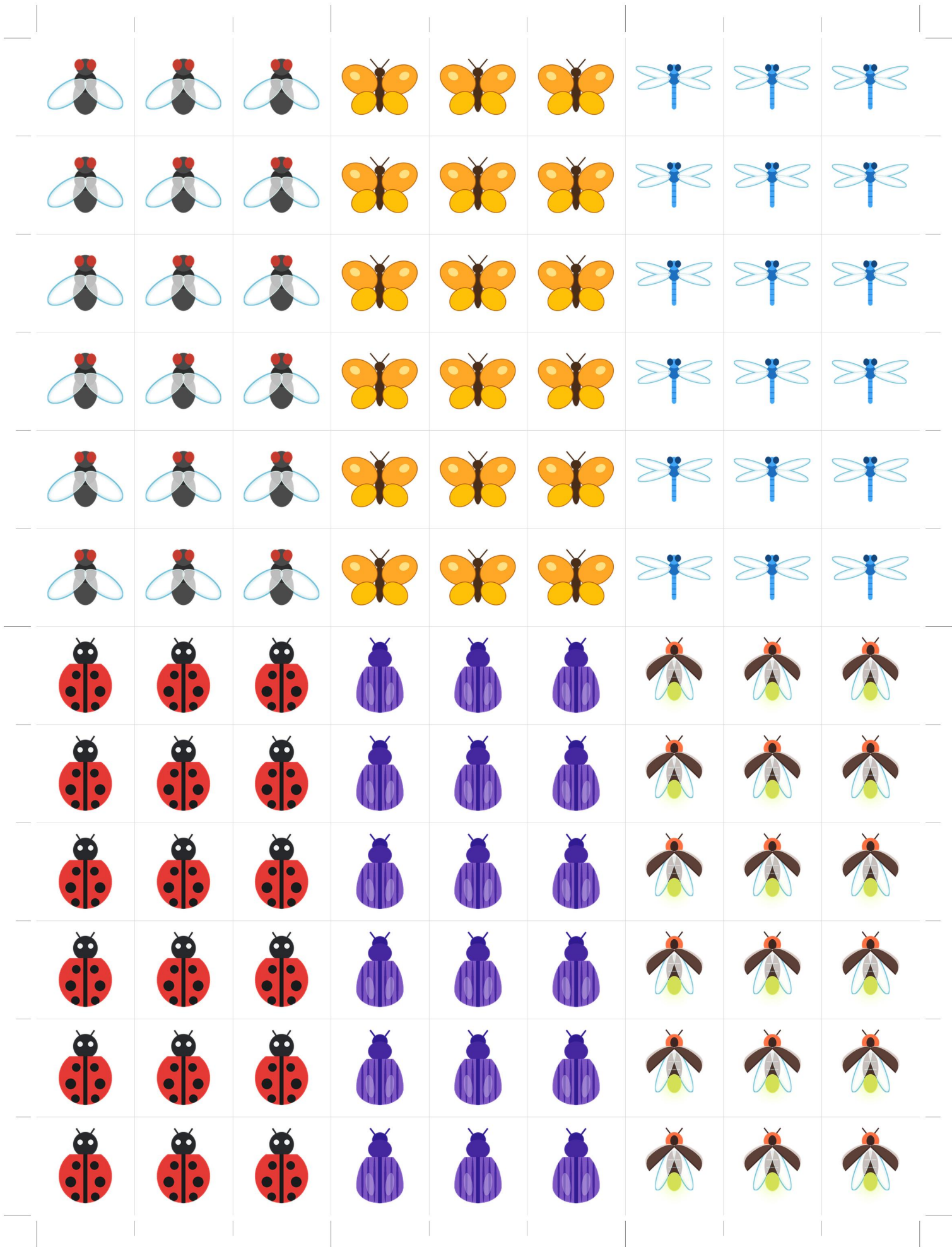
Pro also unlocks the 4th-9th intervals, custom practice sessions, and all the timers and controls. One-time unlock, no subscription.

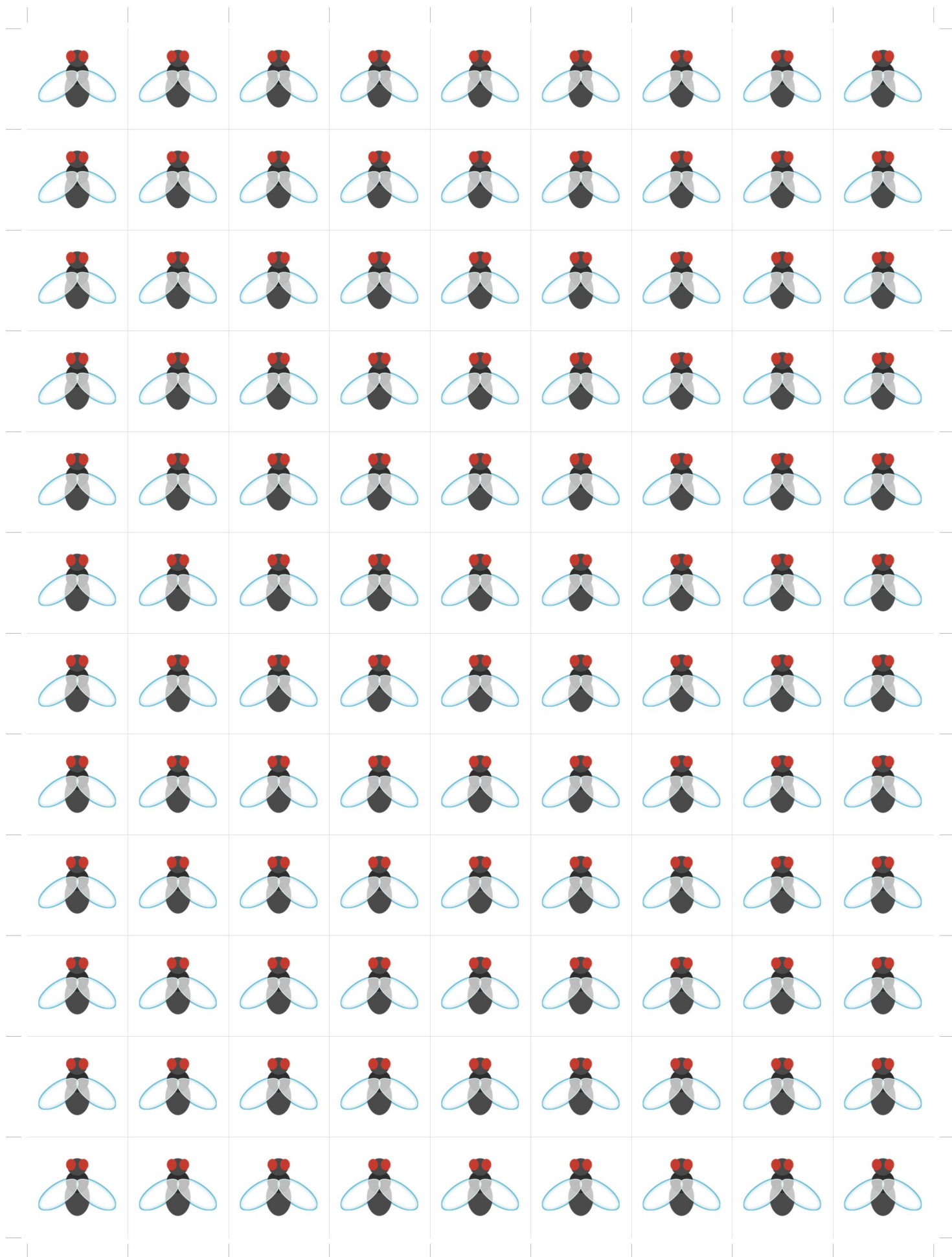
Interval Jump on the App Store

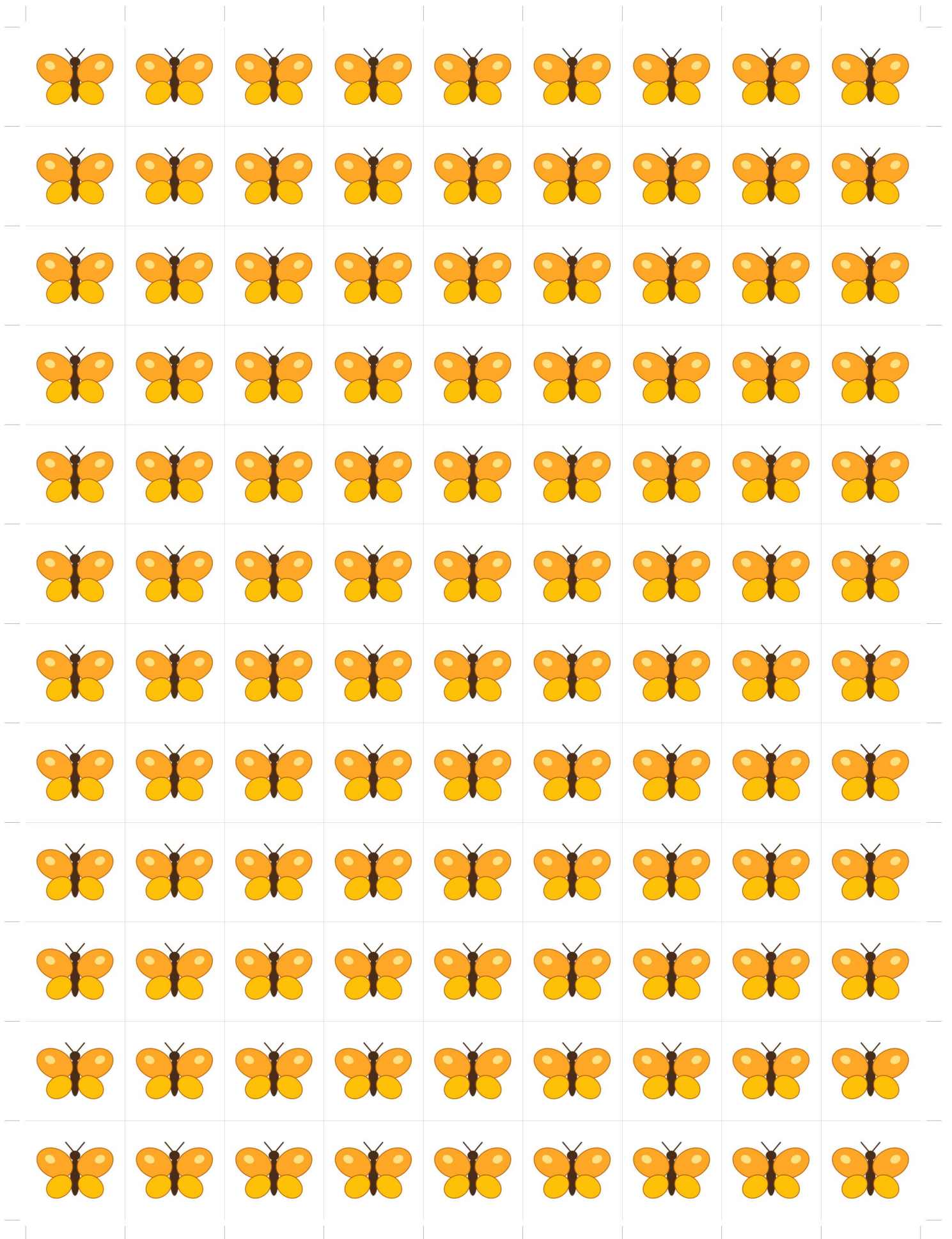


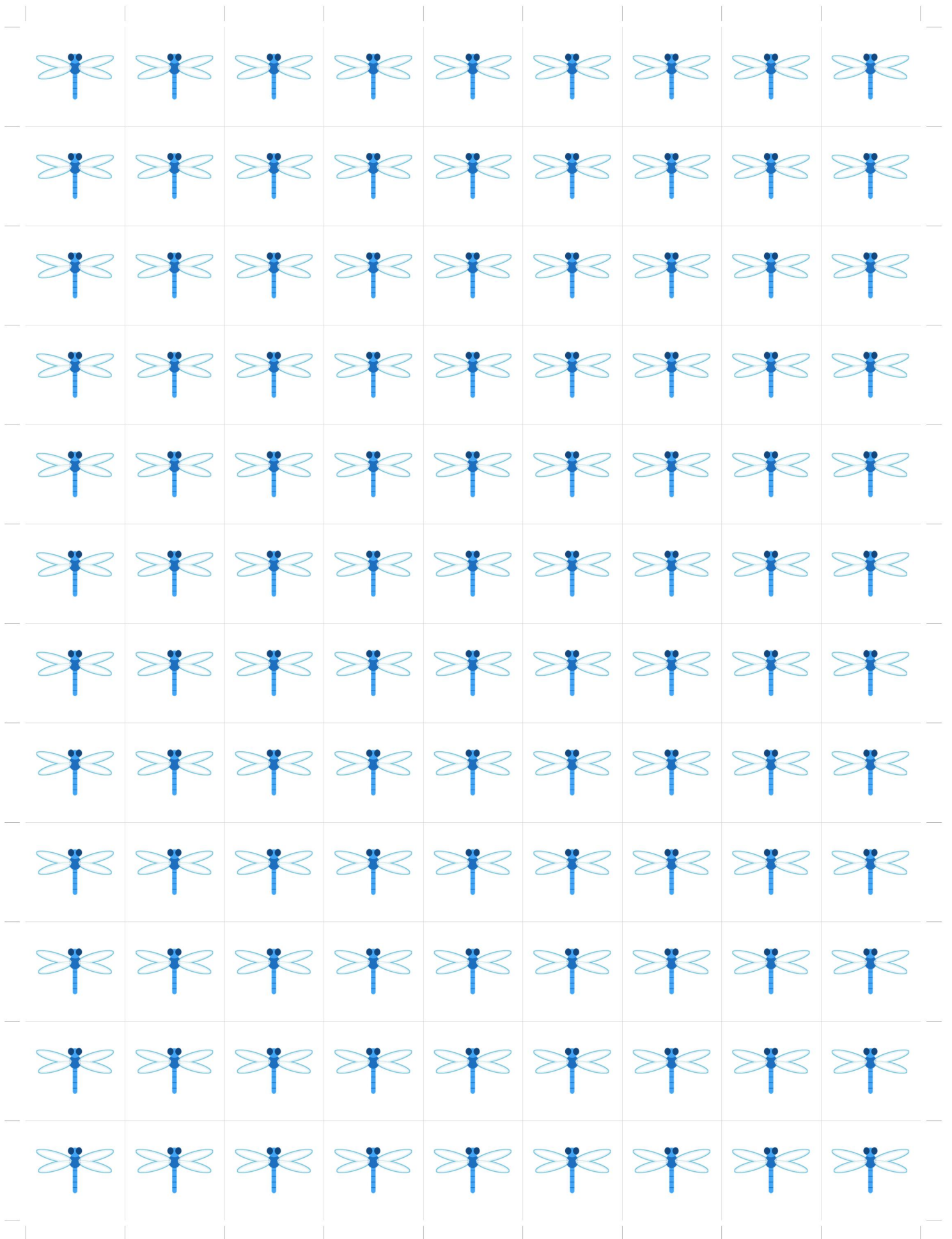
Scan for iOS

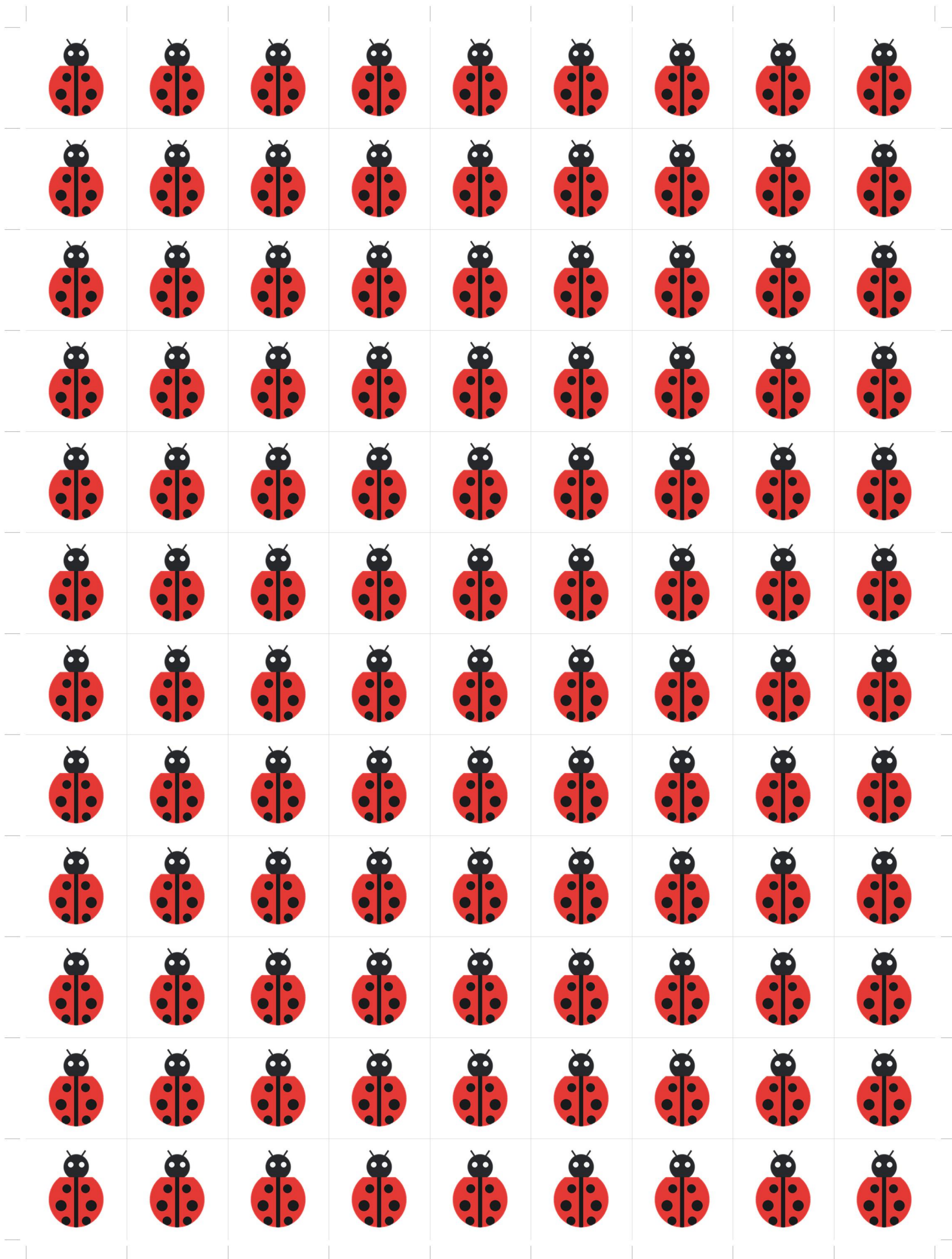


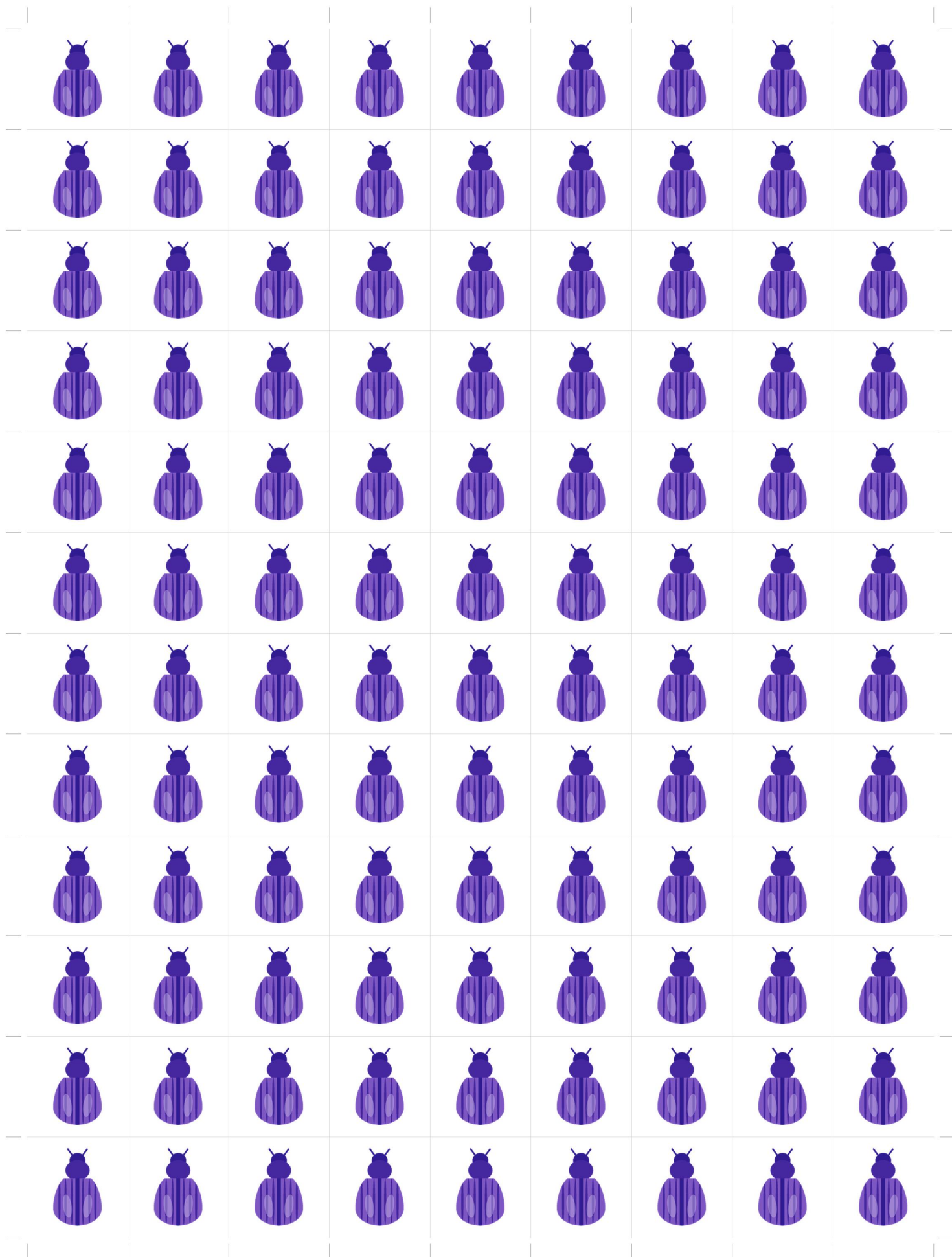














INTERVAL JUMP

My Bug Collection

1

2

3

4

5

6

Name _____

INTERVAL JUMP

My Bug Collection

1

2

3

4

5

6

Name _____

INTERVAL JUMP

My Bug Collection

1

2

3

4

5

6

Name _____

INTERVAL JUMP

My Bug Collection

1

2

3

4

5

6

Name _____

INTERVAL JUMP

My Bug Collection

1

2

3

4

5

6

Name _____

INTERVAL JUMP

My Bug Collection

1

2

3

4

5

6

Name _____

INTERVAL JUMP

My Bug Collection

1

2

3

4

5

6

7

8

9

Name _____

INTERVAL JUMP

My Bug Collection

1

2

3

4

5

6

7

8

9

Name _____

INTERVAL JUMP

My Bug Collection

1

2

3

4

5

6

7

8

9

Name _____

INTERVAL JUMP

My Bug Collection

1

2

3

4

5

6

7

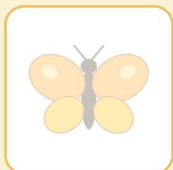
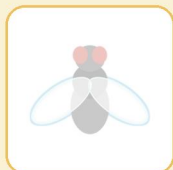
8

9

Name _____

INTERVAL JUMP

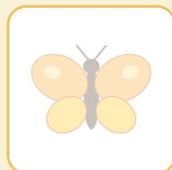
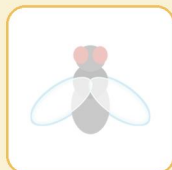
Collect All Six



Name _____

INTERVAL JUMP

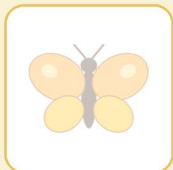
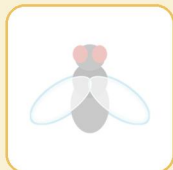
Collect All Six



Name _____

INTERVAL JUMP

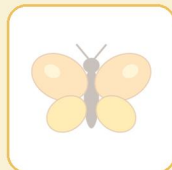
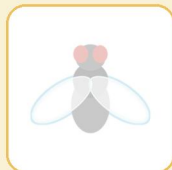
Collect All Six



Name _____

INTERVAL JUMP

Collect All Six



Name _____

INTERVAL JUMP

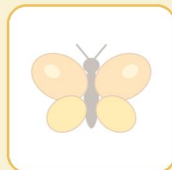
Collect All Six



Name _____

INTERVAL JUMP

Collect All Six



Name _____